

VFS LOGO

FADE TO:

START SCREEN

Frank & Beans logo with some animated lights and effects.

TRANSITION TO:

MAIN MENU

Player Selects new game.

TRANSITION TO:

INTRO CINEMATIC: BRIEFING

'PLEASE STAND BY' SCREEN

We hear an audio pitch-shift that acts like a siren call.

DISSOLVE TO:

ANONYMOUS LOGO AND SCREEN

Ominous music plays in the background.(see 'A99 OpESR Communication #2:Ctrl+Alt+BenBernanke' video on Youtube).

The screen reads "AODDLM9903" and below it "This communication is protected by Anonymous". A computer-like voice reads out loud as it's transcribed through type.

GOVERNMENT

Hi Frank and Beans. The planet you are approaching has no known defenses. The planet you are approaching is on course to Earth. The planet you are approaching will destroy Earth. We cannot remain passive while our future is going up in flames. It is time for us to protect ourselves. It is time for you to protect us.

SLOW DISSOLVE TO:

While the text above plays a large planet appears on the right side of the screen and earth slowly comes into the left of the frame and they collide. The Earth goes up in flames.

EXT. SPACE - DAY OR NIGHT, IT'S ALL THE SAME IN SPACE

The planet enters the screen so close that the edge almost makes a straight line. A SPACESHIP is on the horizon. It's is so small that it looks like a dot.

INT. SPACESHIP - SHOT OF FRANK AND BEANS

They are taking they're masks off. (Make sure we can see both of their faces and bodies)

BEANS

I'm taking the mask off.

FRANK

Yeah they're stupid.

BEANS

And I can't breath in it.

A beam shoots from the surface. And pulls an engine off the ship. Alarms sound.

FRANK

What the hell is that?

BEANS

Eject!

FADE TO GAMEPLAY:

EXT. PLANET:**L1-P1** - JUMP TUTORIAL

The radio pops up in the corner of the screen. The computer voice plays as the text is typed on the screen.

GOVERNMENT

Hello. Frank. You found the radio. You must now find Beans. You may jump by pressing the 'A Button' and You may speak by pressing the 'Y Button'. Any questions?...Good.

GOVERNMENT

Hello. Frank. You found the radio. You must now find Beans. You may jump by pressing the 'Spacebar'. You may speak by pressing 'Q'. Any questions?...Good.

Wait for the player to press the Y button. Then, cutting Frank off...

(CONTINUED)

GOVERNMENT

Good.

EXT. PLANET:**L1-P1** - FIRST DEATH

Frank, like an idiot. Falls in the lava and dies.

GOVERNMENT

If you die, and you will die, press the 'Right Trigger' or 'Left Trigger' to enter 'Character Select'.

GOVERNMENT

If you die, and you will die, press '1' or '2' to enter 'Character Select'.

Once they do.

GOVERNMENT

Good. Now press the green 'A Button' to confirm you want to be Frank.

GOVERNMENT

Good. Now press 'Spacebar' to confirm that you want to be Frank.

Once they do.

GOVERNMENT

Good. Now please, find Beans.

EXT. PLANET:**L1-P1** - DASH TUTORIAL

The radio pops up.

GOVERNMENT

We chose you, Frank, because you have a special ability. Press the 'X Button' to smash any crystal rocks that lay in your way. Your special ability will be used to destroy the crystal that powers the planet.

GOVERNMENT

We chose you, Frank, because you have a special ability. Press 'E' to smash any crystal rocks that lay in your way. Your special ability will be used to destroy the crystal that powers the planet.

Once they do.

GOVERNMENT

Good.

EXT. PLANET:**L1-P1** - FRANK AT THE SAFEHOUSE

Frank spots some weird contraption. It's spinning all crazy-like. The radio pops up.

GOVERNMENT

Strange. The device in front of you is a top secret teleportation machine that we designed call a 'Safehouse'. It should not be here. Hmm. You might as well use it to teleport Beans to you. We have never got it to work properly but, walk into it.

EXT. PLANET:**L1-P2** - ROCK CRUSH

A giant rock crushes Frank.

GOVERNMENT

You died. Good job. Press 'Left Trigger' or 'Right Trigger' to select Beans and the 'A Button' to start again from the Safehouse. This planet is strange. Everything you do is somehow recorded. If you play as Beans, Frank will be played back. The opposite is also true. This allows you to play with yourself.

GOVERNMENT

You died. Good job. Press '1' or '2' to select Beans and the 'A Button' to start again from the Safehouse. This planet is strange. Everything you do is somehow recorded. If you play as Beans, Frank will be played back. The opposite is also true. This allows you to play with yourself.

EXT. PLANET:**L1P2** - LIMA

Beans approaches the baby alien. The radio pops up.  
(introduce Bean's resistance)

GOVERNMENT

That is an alien life form. Ignore them. That is an order. Remember, you can speak by pressing the 'Y Button'.

GOVERNMENT

That is an alien life form. Ignore them. That is an order. Remember, you can speak by pressing 'Q'.

EXT. PLANET:L1P2 - SAFEHOUSE 2

Beans approaches another safehouse.

GOVERNMENT

Another Safehouse. It should restore Frank to the condition he was in the last time he entered the Safehouse. We need to find who brought this here. And kill them. We do not forgive. We do not forget.

EXT. PLANET - CHARACTER SELECT 2

The next time the character select is used the radio pops up. (If they make Beans jump into pit with Frank or at beginning of next stage)

GOVERNMENT

When you select a character, the last recording you made with that character gets erased. While in character select, if you press the 'B Button' before you choose a character, you will cancel out of character select and continue your previous play.

EXT. PLANET:L1P3 - TRIGGER TUTORIAL

Beans approaches some weird alien contraption.

GOVERNMENT

Beans. That's more of our technology that somehow got on this planet. It's is a basic infrared sensor you can buy from RadioShack but it's been made to look like strange alien technology. We could make ours look like that too but we don't want to. Anywho, the device should trigger a door or something.

EXT. PLANET:L1:P4 - WHEN THEY SEE THEMSELVES

GOVERNMENT

Our tests are showing the planet is much stranger than we anticipated. Expected the unexpected. Also, kill  
(MORE)

(CONTINUED)

GOVERNMENT (cont'd)  
anyone who looks like you. They are  
not your friend. Please.

EXT.PLANET:L1:P7 - START OF RUN FOREVER

When Beans falls down the hole, the radio pops.

GOVERNMENT  
Frank. Can you hear us? You're off  
the grid. Run. Forget Beans. The  
cave is collapsing. Run!

EXT. PLANET:L1-P7 - BEANS RESCUES FRANK

The new, refurbished Beans has freed Frank from the rocks.  
Beans is walking towards Frank. The radio pops up.

GOVERNMENT  
Frank. That isn't the Beans you  
know. Kill him immediate...

Beans grabs the radio and throws it into the lava.

BEANS  
You don't want to be listening to  
those guys. Frank, you're going to  
have to trust me. We have to save  
the next versions of ourselves  
by going to the break in the  
surface up ahead. Confused? I'll  
explain on the way. You haven't  
seen my tractor-gun yet, have you?

EXT. PLANET: L2-P1 - BEANS TUTORIAL

Beans shows Frank his Tractor-Gun (while simultaneously  
teaching the player how to use it).

BEANS

When I want to use my Tractor-Gun, I just press the blue 'X-Button' to fire a beam at the closest movable object. With the beam on, I can move that object around with the 'Left Analog-Stick'. When I'm finished I just press the blue 'X-Button' again. If you jump on the rock I can take you for a ride.

BEANS

When I want to use the Tractor-Gun, I just press 'E' to fire a beam at the closest movable object. With the beam on I can move the object around with 'W-A-S-D' or the 'Arrow' keys. When I'm finished I just press 'E' again. If you jump on the rock I can take you for a ride.

EXT. PLANET: L2-P2 - BEANS TUTORIAL 2

In the next puzzle, the player must learn how to switch objects.

BEANS

If there is more than one object in the area, use the 'Right Analog-Stick' to change which object the beam is trained to. Wait until you see the things I can do with this bad boy.

BEANS

If there is more than one object in the area, use the 'R' key and 'T' key to change which object the beam is trained to. Wait until you see the things I can do with this bad boy.

EXT. PLANET:L2-P8 - BEANS BRINGS DOWN HIS OLD SHIP

Frank and Beans defeat the boss.

BEANS

One of the duplicates that are still following the governments orders must have created that thing to stop us.

FRANK

Too bad we kicked its ass!

BEANS

Yes. Too bad. Ha!

Beans walks below the gaping hole in the rock above. He shoots his beam into the sky

THE SHIP'S ENGINE'S ARE TORN APART.

EXT. PLANET:L3-P1 - THEY BEGIN THEIR FINAL LEG

BEANS

This planet will arrive at Earth soon. We must hurry, and stop ourselves from destroying the crystal that powers the planet.

FRANK

Back to the future!

BEANS

No, but...sure. Let's go.

EXT. PLANET: FINAL SCENE

The final thing the Government says.

GOVERNMENT

Well Frank and Beans, I guess we know how you really feel. I have a question for you though. What does it mean to be human? That will change because of you. Remember that when you die.

OTHER NOTES:

FnB: Heavy Breathing X 3

FnB: Falling X 3

FnB: Jumping X 3

FnB: Landing from a long fall X 3

FnB: Dying from darkness X 5

FnB: Really scared of darkness X 5

Frank Punch X 3